

## **Sensory Stories:**

Sensory stories are a means of sharing a story with your child and developing their understanding of the story by using relevant and meaningful props and objects related to the story. Through using sensory stories repetitively, you can also establish your child's understanding as they perhaps show anticipation of a particularly favoured or disliked prop.

<https://sensorystoriespodcast.com/free-special-stories/>

<https://equals.co.uk/whiteboard-room-pmld-sensory-stories/>

<https://inclusiveteach.com/tag/sensory/>

<http://www.greenside.herts.sch.uk/Creative/SensoryStories/SensoryStories.html>

## **Maths:**

<https://equals.co.uk/whiteboard-room-maths/>

## **English:**

<https://equals.co.uk/whiteboard-room-english/>

Online books with supporting resources. You need to create an account to access the books:

<https://www.symbolsforall.org.uk/home/>

## **Science:**

<https://equals.co.uk/whiteboard-room-science/>

**PSHE:**

<https://equals.co.uk/whiteboard-room-pshe/>

<https://ccea.org.uk/downloads/docs/ccea-asset/Curriculum/To%20Be%20Me%3A%20Feast%20for%20the%20Senses.pdf>

<https://ccea.org.uk/downloads/docs/ccea-asset/Curriculum/To%20Be%20Me%3A%20Fit%20for%20Life.pdf>

**Geography:**

<https://equals.co.uk/whiteboard-room-geography/>

**History:**

<https://equals.co.uk/whiteboard-room-history/>

**Design and Technology:**

<https://equals.co.uk/whiteboard-room-dt-design-technology/>

**Art and Design:**

<https://equals.co.uk/whiteboard-room-art-design/>

<https://theimaginationtree.com/>

**Computing:**

<https://equals.co.uk/whiteboard-room-computing/>

## **RME:**

<https://equals.co.uk/whiteboard-room-re/>

## **Cause and Effect:**

Using cause and effect programs you develop your child's awareness of choice making and ownership. You need to set up a log in to access Ian Bean resources

<https://equals.co.uk/whiteboard-room-pmld-cause-effect/>

<https://www.ianbean.co.uk/senict-members-resource-portal/>

## **Targeting and Choosing:**

Through completing activities such as targeting and choosing you are building on your child's experience of 'cause and effect' and adding the skill of selection

<https://equals.co.uk/whiteboard-room-pmld-targeting-and-choosing/>

## **Thematic Units:**

These are a bank of activities all related to stimulating and motivating topics:

[http://www.nicurriculum.org.uk/curriculum\\_microsite/SEN\\_PMLD\\_thematic\\_units/dep/docs/PL\\_WEB\\_Files/PL\\_Overview/A\\_Pirate's\\_Life\\_for\\_Me.pdf](http://www.nicurriculum.org.uk/curriculum_microsite/SEN_PMLD_thematic_units/dep/docs/PL_WEB_Files/PL_Overview/A_Pirate's_Life_for_Me.pdf)

[http://www.nicurriculum.org.uk/curriculum\\_microsite/SEN\\_PMLD\\_thematic\\_units/dep/docs/CT\\_WEB\\_Files/CT\\_Overview/The\\_Circus\\_is\\_in\\_Town.pdf](http://www.nicurriculum.org.uk/curriculum_microsite/SEN_PMLD_thematic_units/dep/docs/CT_WEB_Files/CT_Overview/The_Circus_is_in_Town.pdf)

