

Curriculum for Excellence: Experiences and Outcomes for Early level learning pack

Early – Red Pack		
Activity	Es & Os	Benchmarks
Reading single sounds	I explore sounds, letters, words LIT 0-13a/0-21a	<input type="checkbox"/> Hears and says the different single sounds made by letters.
Writing single sounds	I explore interesting materials for writing LIT 0-21b	<input type="checkbox"/> Forms most lowercase letters legibly. <input type="checkbox"/> Knows the sounds of lowercase and some uppercase letters.
Pencil control	I explore interesting materials for writing LIT 0-21b	<input type="checkbox"/> Uses a pencil with increasing control and confidence.
Using materials – cutting, sticking, threading	I enjoy experimenting with a range of textiles TCH 0-04b	<input type="checkbox"/> I can use a glue stick <input type="checkbox"/> I can use different materials in a variety of ways <input type="checkbox"/> I can use scissors
Numbers 1-5	I have explored numbers ...I can use them to count, describe sequences and order MNU 0-03a	<input type="checkbox"/> Recalls the number sequence backwards from 20. <input type="checkbox"/> Identifies and recognises numbers from 0 to 20. <input type="checkbox"/> Orders all numbers forwards and backwards within the range 0 - 20. <input type="checkbox"/> When counting objects, understands that the number name of the last object counted is the name given to the total number of objects in the group
Sorting and matching	I can share out a group of items by making smaller groups ... MNU 0-07a I have explored pattern in my environment MTH 0-13a I can match objects and sort using criteria... MNU 0-20b I can collect objects... display findings in different ways MNU 0-20a	<input type="checkbox"/> Splits a whole into smaller parts and explains that equal parts are the same size. <input type="checkbox"/> Shares out a group of items equally into smaller groups. <input type="checkbox"/> Copies, continues and creates simple patterns involving objects, shapes and numbers. <input type="checkbox"/> Explores, recognises and continues simple number patterns.
Ordering smallest to largest	I can collect objects and ask questions to gather information, organising and	<input type="checkbox"/> Asks simple questions to collect data for a specific purpose.

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	<p>displaying my findings in different ways. MNU 0-20a</p> <p>I can match objects, and sort using my own and others' criteria, sharing my ideas with others. MNU 0-20b</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Collects and organises objects for a specific purpose. <input type="checkbox"/> Applies counting skills to ask and answer questions and makes relevant choices and decisions based on the data. <input type="checkbox"/> Contributes to concrete or pictorial displays where one object or drawing represents one data value, using digital technologies as appropriate. <input type="checkbox"/> Uses knowledge of colour, shape, size and other properties to match and sort items in a variety of different ways.
Re-tell stories and nursery rhymes	<p>I enjoy exploring events..., sharing my thoughts in different ways LIT 0-19a</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Participates actively in songs, rhymes and stories.
Make up own stories and change nursery rhymes	<p>I can share feelings and experiences LIT 0-26a</p> <p>I use what I learn to invent my own stories and characters LIT 0-09b/LIT 0-31a</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Invents own stories and characters to share with others in play, imaginative and real contexts. <input type="checkbox"/> Shares feelings, experiences, information, messages or ideas in pictures, print or digital texts.
Recognise rhyming words	<p>I enjoy exploring and playing with the patterns and sounds of language and can use what I learn LIT 0-01a/LIT0-11a/LIT 0-20a</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Hears and says patterns in words. <input type="checkbox"/> Hears and says rhyming words and generates rhyme from a given word.
Recognising coins	<p>I can recognise and use coins MNU 0-09a</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Identifies all coins to £2.
Counting coins	<p>I can recognise and use coins MNU 0-09a</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Applies addition and subtraction skills and uses 1p, 2p, 5p and 10p coins to pay the exact value for items to 10p.